- **54.** The gaming machine of claim 53, wherein the skewed pay line is presented for a randomly selected activation of the wagering game.
- **55**. The gaming machine of claim 39, wherein the primary game display is operable to display a sequence of symbols in a symbol array having at least one row and a plurality of primary columns.
- **56**. The gaming machine of claim 55, wherein the supplemental video image comprises at least one supplemental column of symbols to be added to the plurality of primary columns in the wagering game.
- 57. The gaming machine of claim 55, wherein the supplemental video image masks at least one of the primary columns to be removed from the wagering game.
- **58**. The gaming machine of claim 55, wherein the at least one row comprises a plurality of rows and wherein the supplemental video image is operable to create a moving floating window that stops moving at a predetermined time to highlight at least symbol to act as a scatter symbol.
- **59**. The gaming machine of claim 58, wherein the wagering game treats the scatter symbol as a wild symbol.
- **60**. The gaming machine of claim 58, wherein the wagering game includes the scatter symbol in determining a winning outcome.
- **61**. The gaming machine of claim 39 wherein the primary game display comprises a game background and wherein the supplemental video image includes a marker associated with the game background.
- 62. The gaming machine of claim 61, wherein the game background comprises a pachinko game background and wherein the marker comprises an image of a moving ball such that the moving ball moves in accordance with pachinko game background to a randomly generated outcome.
- 63. The gaming machine of claim 61, wherein the game background comprises a roulette wheel and wherein the marker comprises an image of a moving roulette ball such that the moving roulette ball moves in accordance with the roulette wheel to a randomly generated outcome.
- **64.** The gaming machine of claim 63, wherein the roulette wheel rotates and wherein the moving roulette ball movement is synchronized with the rotation of the roulette wheel.
- **65**. The gaming machine of claim 61, wherein the game background comprises a backlit board and wherein the marker comprises an image of a token overlaying a position on the backlit board.
- **66.** The gaming machine of claim 61, wherein the game background comprises a diorama having one or more diorama elements.
- 67. The gaming machine of claim 66, wherein the diorama is operable to move in one or more dimensions.
- **68.** The gaming machine of claim 66, further comprising a touch screen operable to receive a selection of at least one diorama element and wherein the supplemental video image highlights the at least one diorama element.
- **69**. The gaming machine of claim 61, wherein game background comprises a background video image.
- **70**. The gaming machine of claim 61, wherein the game background comprises a ladder board and wherein the supplemental video image provides an indicator to a position on the ladder board.
- 71. The gaming machine of claim 39, wherein the supplemental video image includes a live video stream.

- 72. The gaming machine of claim 71, wherein the live video stream comprises a film clip.
- **73**. The gaming machine of claim 71, wherein the live video stream comprises a generated video image.
- **74**. The gaming machine of claim 71, wherein the live video stream is stored on the gaming machine.
- 75. The gamin machine of claim 71, wherein the live video stream is received from a server.
 - 76. A gaming machine comprising:
 - a primary game display operable to display the outcome of a wagering game in response to a wager;
 - a secondary game display overlaying the primary game display; and
 - a touch screen mounted to the secondary game display and operable to receive input.
- 77. The gaming machine of claim 76, wherein the secondary game display is operable to display at least one button for selection though the touch screen.
- **78**. The gaming machine of claim 77, wherein the at least one button comprises a denomination selection button.
- **79**. The gaming machine of claim 77, wherein the at least one button comprises a non-game related request button.
- **80**. The gaming machine of claim 79, wherein the request button is a drink request button.
- **81**. The gaming machine of claim 79, wherein the request button is an attendant request button.
- **82**. The gaming machine of claim 77, wherein the primary game display is operable to provide a plurality of rotatable reels having a plurality of symbols and wherein selection of the at least one button through the touch screen causes at least one of the plurality of reels to stop rotating.
- 83. The gaming machine of claim 82, wherein the rotatable reels are mechanical reels.
- **84.** The gaming machine of claim 82, wherein the rotatable reels are displayed as a video image.
- **85**. The gaming machine of claim 76, wherein the touch screen is operable to receive a selection of a symbol of a plurality of symbols displayable on the primary game display and wherein the secondary game display is operable to display a pay table comprising a set of winning outcomes that include the selected symbol.
- **86**. The gaming machine of claim 76, wherein the touch screen is operable to receive a selection of a symbol of a plurality of symbols displayable on the primary game display and wherein the secondary game display is operable to display at least one side wager associated with the selected symbol.
- 87. The gaming machine of claim 76, wherein the touch screen is operable to receive a selection of a symbol of a plurality of symbols displayable on the primary game display and wherein the secondary game display is operable to overlay the selected symbol with a wild indicator upon appearance on the primary display.
- **88**. The gaming machine of claim 76, wherein the secondary video display is operable to display a plurality of pay lines and wherein the touch screen is operable to receive a selection of at least one of the pay lines for activation.
- 89. The gaming machine of claim 76, wherein the secondary video display is operable to display a plurality of wagering games available on the gaming machine and wherein the touch screen is operable to receive a selection of one of the plurality of wagering games for play on the gaming machine.